

How do I use a map to explore Threemilestone?

1. What is a compass and what are the compass points?
2. What does bird's eye view mean?
3. What is a key on a map and what do these symbols mean?
4. Can I draw a map and draw a key?

Cornish links:

Local area and school.

Substantive knowledge:

Geographical skills and fieldwork

Previous learning from EYFS: Describe their immediate environment using knowledge from observation, discussion, stories, non-fiction texts, and maps. Explain some similarities and differences between life in this country and life in other countries, drawing on knowledge from stories, non-fiction texts and – when appropriate – maps.

A **compass** is a tool for finding direction.

You can use a compass when you are reading a map.

There are **four main points** of the compass: **north, east, south and west**. These are called compass points.



A **bird's-eye view** is a view of something from above, like from a bird's view.

This view is often used on maps as it lets you see a large area at once.



When drawing a map:
Use compass points and a key to help the user
Pick **key locations** to add on your map
Use a ruler
Use the same symbols on your key and on your map

A **key** is a guide which explains what the **symbols** on the **map** mean.

It is usually at the side of the map.



Geographical Skills

- Investigate the physical and human features of the school and school grounds: naming and describing what they see (e.g. different areas including playground, car park, field, wildlife area) and how these areas are used; routes around the school site, people's jobs, places that have been/could be improved, and so on
- Draw a freehand map of the school grounds and local area
- Use a simple compass and cardinal compass directions (north, south, west, east) to describe a location or journey - a trip around Threemilestone
- using small world play, model making, or the classroom role-play area to represent a visited place (e.g. a shop, the library or Health Centre) - Threemilestone or the school grounds
- To use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment.
- Use aerial photos and plan perspectives to recognise landmarks and basic human and physical features - Threemilestone and Threemilestone School
- Devise a simple map; and use and construct basic symbols in a key - Threemilestone School and Threemilestone Village
- Adding details to teacher prepared drawings
- Taking digital photos

Launch Lesson

- What is a map? How and why do we use them?
- What do maps show us? Why are specific places chosen to be on a map? (Link to special places in TMS, church, doctors, school, parks).